

19.06.2018. — Mind Horror version 1.0.6.32957

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

Vive driver: [latest](#)

SteamVR: [latest](#)

1. Fixed:

- a bug with the frozen picture in the operator.
- a bug with the disappearance of the image in the player's window (glitch).
- decreased motion sickness under water in the office.

19.01.2018. — Mind Horror version 1.0.6.beta3

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

Vive driver: [latest](#)

SteamVR: [latest](#)

1. Fixed:

- a bug with the location of players.
- a bug with a computer button in the office of the sixth player.
- the load on the local network has been reduced.
- optimization.
- some minor bugs.

2. Added:

- Korean localization.

11.07.2017. — Mind Horror version 1.0.6.beta2

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

Vive driver: [latest](#)

SteamVR: [latest](#)

1. Added:

- Chinese localization.

28.04.2017. — Mind Horror version 1.0.6.beta

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

Vive driver: [latest](#)

SteamVR: [latest](#)

1. Fixed:

- improved performance fps.
- colors in the launchers match the colors of the players
- some minor bugs.

2. Added:

- Portuguese and Greek localization.
- autorotation of the front player on the trolley at the end of the mines.
- Some voice phrases.
- "threads" between the houses in the City.

24.02.2017. — Mind Horror version 1.0.5.

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

Vive driver: [latest](#)

SteamVR: [latest](#)

1. Changed:

- using new version of the Unity engine.

2. Fixed:

- some minor bugs.

3. Added:

- Bulgarian localization.

08.02.2017. — Mind Horror version 1.0.4.

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

1. Changed:

- turn on the trolley is now using the button.
- some visual and audio improvements.

2. Fixed:

- some minor bugs.
- bug with lever of trolley.
- bug with the turning off volume.

09.01.2017. — Mind Horror version 1.0.3.

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

1. Added:

- Spanish and Catalan localization.

2. Fixed:

- some minor bugs.
- an issue with operator's Internet connection during the game.

23.11.2016. — Mind Horror version 1.0.2.

Leap Motion Setup: [Orion Beta \(VR\) 3.1.3](#)

Oculus Runtime: [latest](#)

Nvidia driver: [latest](#)

1. Added:

- now you can change volume of audio guide in operator's program settings.
- female character.
- facial expression reacts on the thumb up and middle finger.
- claps by hands, "high five".
- story flashbacks.
- turn on a trolley via arm.
- installers for Avatarico games.

2. Fixed:

- bug with the game crash after the spider.
- some minor bugs.